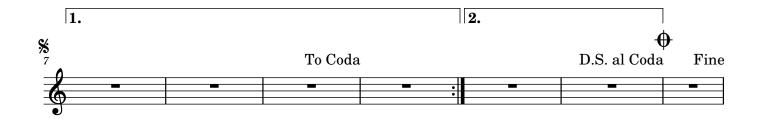
## Example of Jump Issue

Composer





Up to this point, the score has played out as it should.



What should happen here: Jump back to the Segno, jump to the Coda when reaching "To Coda" like before, then stop the song at "Fine."