decrescendo/diminuendo with specific dynamics - playback errors

OS: macOS 11.7, Arch.: x86_64, MuseScore Studio version (64-bit): 4.3.1-241490902, revision: github-musescore-musescore-026c26b

EXAMPLE 1 - decrescendo with specific dynamic (niente, but same effect with e.g. pp) + normal separation from next dynamic:

- first note (C) is too loud during repeat,
- rest of the notes are too soft, seems like decresc. to niente is not extended to the entire range of repeats,
- next bar is not ff (same effect without repeat on bar #1) see example 2 with more separation between dynamics



EXAMPLE 2 – decrescendo with specific dynamic (niente, but same effect with e.g. pp) + large separation from next dynamic:

- first note of repeat still too loud during repeats,
- rest of the notes are still too soft, decresc. to niente is not extended to the entire range of repeats,
- but next bar finally sounds ff due to larger separation from niente (same effect without repeat on bar #1)



EXAMPLE 3 – decrescendo without specific dynamics (same effect with dim. _):

- first note of repeated bar finally does not spike,
- rest of the notes finally follow the gradual decrescendo
- the ff after the decrescendo is finally audible, even without exaggerated separation from hairpin (same without repeat on bar #1)

THIS WORKS AS EXPECTED BUT DEFAULT DECRESC. IS WEAK, NO SETTINGS AVAILABLE FOR HAIRPIN PLAYBACK



EXAMPLE 4 - crescendo with specific dynamics (pp, but same effect with other dynamics):

- specific dynamic is automatically added to the right side of the hairpin (same with decresc. hairpin and cresc. _ and decresc. _), can't add it to the left side

