

ETUDE

Opus 25, No 5

Frédéric Chopin

PS Urtext

Fingering: F. Chopin

Vivace ♩ = 184
leggiero

Ped. * Ped. * Ped. *

dolce

Ped. * Ped. * Ped. *

21

Ped. * Ped. * Ped. * Ped. *

25

Ped. *

29

p Ped. *

35

Ped. * Ped. *

40

fz Ped. * Ped. *

Più lento ♩ = 168

45

leggiero
sostenuto

Ped. * Ped. * Ped. *

49

8^{va}

Ped. * Ped. *

53

Ped. * Ped. * Ped. *

57

Ped. * Ped. *

61

Ped. * Ped. *

65 *8va*

Ped. * Ped. *

69 *cresc.* *8va*

Ped. * Ped. *

73 *f*

Ped. * Ped. *

76

Ped. *

80 *leggierissimo* *p*

Ped. * Ped. *

83

Ped. * Ped. * 8va

86

(8) Ped. * Ped. * Ped. *

89

Ped. * Ped. * Ped. *

92

Ped. * Ped. 8va

95

smorz. poco ritenuto *

Tempo I

98

Musical notation for measures 98-101. The piece is in G major (one sharp) and 3/4 time. The right hand features a rhythmic pattern of eighth notes and quarter notes, while the left hand provides a harmonic accompaniment with chords and single notes. A dynamic marking of *p* (piano) is present at the beginning. Pedal markings are indicated as "Ped. * Ped. *" at the end of the system.

102

Musical notation for measures 102-105. The right hand continues with the eighth-note pattern, and the left hand accompaniment. Pedal markings are indicated as "Ped. * Ped. *" at the end of the system.

106

Musical notation for measures 106-109. The right hand continues with the eighth-note pattern, and the left hand accompaniment. Pedal markings are indicated as "Ped. * Ped. * Ped. * Ped. * Ped. * Ped. *" at the end of the system.

110

Musical notation for measures 110-113. The right hand continues with the eighth-note pattern, and the left hand accompaniment. Pedal markings are indicated as "Ped. * Ped. * Ped. * Ped. *" at the end of the system.

114

Musical notation for measures 114-117. The right hand continues with the eighth-note pattern, and the left hand accompaniment. Pedal markings are indicated as "Ped. * Ped. * Ped. * Ped. *" at the end of the system.

118

Ped. * Ped. * Ped. * Ped. *

122

cresc. 8va ff p

Ped. * Ped. *

128

f

Ped. *

134

tr tr# con forza fff

Ped. *